

Software Project: Adapting Large Language Models to Human Feedback (w/ and w/o Reinforcement Learning)

Stefan Riezler

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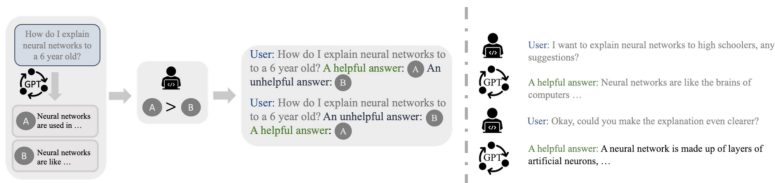


Large Language Models (LLMs)

- chatGPT and friends - Revolution not only in societal impact, but also paradigm shift in research
 - Pre-trained large language models learn from few-shot demonstrations, specified via text interactions with the model (GPT-3 [Brown et al., 2020])
 - Additional fine-tuning by reinforcement learning from human feedback (chatGPT [Christiano et al., 2017, Kreutzer et al., 2018, Ouyang et al., 2022])



Reinforcement Learning from Human Feedback via Text Interactions



- Human feedback is input as text sequence, fine-tuning only by few-shot prompting / in-context learning [Liu et al., 2023, Madaan et al., 2023]



Project Idea

- Choose a text generation task
 - Example: Machine translation by prompting LLMs (Bloom¹, mT5²) [Vilar et al., 2022]
- Collect feedback on model output
 - Example: Human feedback on machine translations [Kreutzer et al., 2018], or simulated by metrics like COMET³
- Fine-tune model on textual feedback to model outputs
 - Option 1: Fine-tune with RLHF [Ouyang et al., 2022]⁴
 - Option 2: Fine-tune with Cross-Entropy [Liu et al., 2023]⁵
 - Option 3: Fine-tune with few-shot prompting/in-context learning (apply [Madaan et al., 2023] to human feedback)

¹ https://huggingface.co/docs/transformers/model_doc/bloom

² https://huggingface.co/docs/transformers/model_doc/mt5

³ <https://huggingface.co/Unbabel/wmt22-comet-da>

⁴ <https://github.com/CarperAI/trlx>

⁵ <https://huggingface.co/blog/peft>



Project Goal

- Learn to work with pre-trained large language models
- Provide small amounts of feedback yourself
- Understand how large language models learn from your feedback

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